PROGRAMME OF STUDY



KS4 YEARS 10 & 11 COMPUTER SCIENCE 2021/2022

YEAR	TERM 1 (Autumn)	TERM 2 (Spring)	TERM 3 (Summer)
YEAR 10	Fundamentals of Computer Systems Hardware: (Boolean Operators, Arrays, Flowcharts, Trace Tables, Errors, Functions and Procedures)	Data Representation: (Design, Solution Development) Software Development Cycle: (Solution Development, Programming Technique Used)	Networking: (Testing and Evaluation) Cyber Security (Scope, Software Development Cycles) Ethical and Legal Factors: (Prototyping and Testing, Number Systems, Creating Database, Character Design)
YEAR 11	Programming Concepts: (Design, Solution Development) Sound and Bitmap Images	Analysis and Design Code Development Prototype and Testing	Revision External Exams